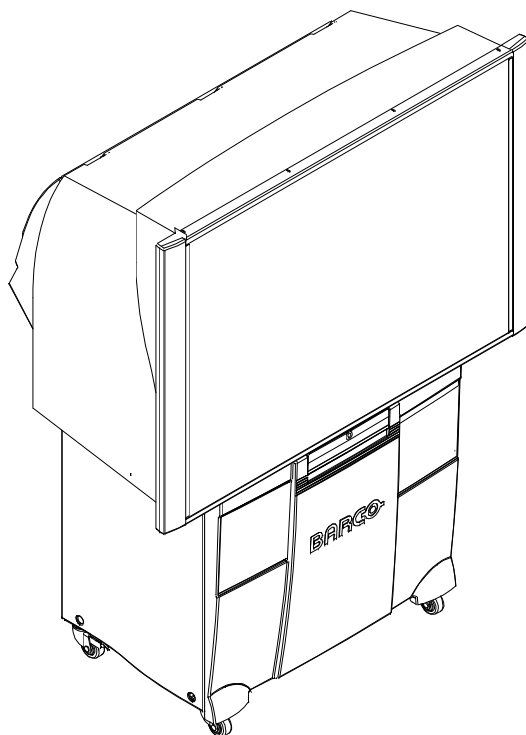


# BARCO

## BARCO PROJECTION SYSTEMS



**BARCO** RETROGRAPHICS  
808s

R9002040  
R9002049

### INSTALLATION MANUAL

Date :  
250297

Revision :  
01

Art. No. :  
R5975537

Due to constant research, the information in this manual is subject to change without notice.

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# 1

## SAFETY INSTRUCTIONS

### Notice on Safety

This equipment is built in accordance with the requirements of the international safety standards EN60950, UL 1950 and CSA C22.2 No.950, which are the safety standards of information technology equipment including electrical business equipment.

These safety standards impose important requirements on the use of safety critical components, materials and isolation, in order to protect the user or operator against risk of electric shock and energy hazard, and having access to live parts.

Safety standards also impose limits to the internal and external temperature rises, radiation levels, mechanical stability and strength, enclosure construction and protection against the risk of fire.

Simulated single fault condition testing ensures the safety of the equipment to the user even when the equipment's normal operation fails.

### INSTALLATION INSTRUCTIONS

***Before operating this equipment please read this manual thoroughly, and retain it for future reference.***

***Installation and preliminary adjustments should be performed by qualified BARCO personnel or by authorized BARCO service dealers.***

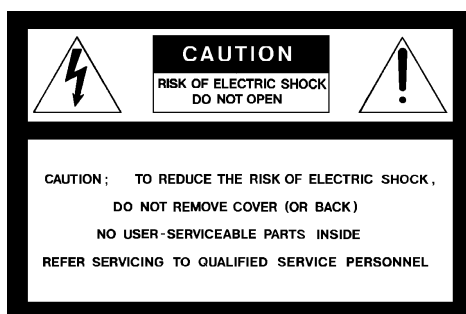
### OWNER'S RECORD

The part number and serial number are located at the back side of the projector. Record these numbers in the spaces provided below. Refer to them whenever you call upon your BARCO dealer regarding this product.

**PART NUMBER :**

**SER. NUMBER :**

**DEALER :**



The lightning flash with an arrowhead within a triangle is intended to tell the user that parts inside this product may cause a risk of electrical shock to persons.



The exclamation point within a triangle is intended to tell the user that important operating and/or servicing instructions are included in the technical documentation for this equipment.

**WARNING**  
**TO PREVENT FIRE OR ELECTRICAL SHOCK HAZARD, DO NOT EXPOSE THIS EQUIPMENT TO RAIN OR MOISTURE**

### FEDERAL COMMUNICATION COMMISSION (FCC STATEMENT)

This equipment has been tested and found to comply with the limits of a class A digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference when the equipment is operated in a commercial environment. This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instruction manual, may cause harmful interference to radio communications. Operation of this equipment in a residential area is likely to cause harmful interference in which case the user will be required to correct the interference at his own expense.

Note :

The use of shielded cables is required to comply within the limits of Part 15 of FCC rules and EN55022.

\* All the safety and operating instructions should be read before using this unit.

\* The safety and operating instructions manual should be retained for future reference.

\* All warnings on the equipment and in the documentation manuals should be adhered to.

\* All instructions for operating and use of this equipment must be followed precisely.

### On safety

1. This product should be operated from an AC power source. This projector may be connected to an IT-power system.

Operating AC power voltage of the projector:

BARCO RETROGRAPHICS 808s  
Art.No. R9002040 (230V AC)  
Art. No R9002049 (120V AC)

Consult your dealer to switch over from 230Vac to 120 Vac or from 120Vac to 230 Vac.

If you are not sure of the type of AC power available, consult your dealer or local power company.

2. This product is equipped with a 3-wire grounding plug, a plug having a third (grounding) pin. This plug will only fit into a grounding-type power outlet. This is a safety feature. If you are unable to insert the plug into the outlet, contact your electrician to replace your obsolete outlet. Do not defeat the purpose of the grounding-type plug.

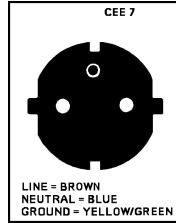
**WARNING FOR THE CUSTOMERS:** THIS APPARATUS MUST BE GROUNDED (EARTHED) via the supplied 3 conductor AC power cable.

(If the supplied power cable is not the correct one, consult your dealer.)

### A. Mains lead (Power cord) with CEE 7 plug:

The wires of the mains lead are colored in accordance with the following code.

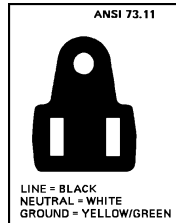
Green and yellow: earth (safety earth)  
Blue: neutral  
Brown: line (live)



### B. Power cord with ANSI 73.11 plug:

The wires of the power cord are colored in accordance with the following code.

Green/yellow: ground  
White: neutral  
Black: line (live)



3. Do not allow anything to rest on the power cord. Do not locate this product where persons will walk on the cord.

To disconnect the cord, pull it out by the plug. Never pull the cord itself.

4. If an extension cord is used with this product, make sure that the total of the ampere ratings on the products plugged into the extension cord does not exceed the extension cord ampere rating. Also make sure that the total of all products plugged into the wall outlet does not exceed 15 amperes.

5. Never push objects of any kind into this product through cabinet slots as they may touch dangerous voltage points or short out parts that could result in a risk of fire or electrical shock.

Never spill liquid of any kind on the product. Should any liquid or solid object fall into the cabinet, unplug the set and have it checked by qualified service personnel before resuming operations.

6. Lightning - For added protection for this video product during a lightning storm, or when it is left unattended and unused for long periods of time, unplug it from the wall outlet. This will prevent damage to the projector due to lightning and AC power-line surges.

### On installation

1. Do not place this equipment on an unstable cart, stand, or table. The product may fall, causing serious damage to it.

2. Do not use this equipment near water.

3. Slots and openings in the cabinet and the back or bottom are provided for ventilation; to ensure reliable operation of the product and to protect it from overheating, these openings must not be blocked or covered. The openings should never be blocked by placing the product on a bed, sofa, rug, or other similar surface. This product should never be placed near or over a radiator or heat register.

The projector should not be placed in a built-in installation or enclosure unless proper ventilation is provided.

4. Do not block the projector cooling fans or free air movement under and around the projector. Loose papers or other objects may not be nearer to the projector than 4" on any side.

### On servicing

Do not attempt to service this product yourself, as opening or removing covers may expose you to dangerous voltage potentials and risk of electric shock!

**Refer all servicing to qualified service personnel.**

**Unplug this product from the wall outlet and refer servicing to**

**qualified service personnel under the following conditions:**

a. When the power cord or plug is damaged or frayed.

b. If liquid has been spilled into the equipment.

c. If the product has been exposed to rain or water.

d. If the product does not operate normally when the operating instructions are followed.

Note : Adjust only those controls that are covered by the operating instructions since improper adjustment of the other controls may result in damage and will often require extensive work by a qualified technician to restore the product to normal operation.

e. If the product has been dropped or the cabinet has been damaged.

f. If the product exhibits a distinct change in performance, indicating a need for service.

**Replacement parts** - When replacement parts are required, be sure the service technician has used original BARCO replacement parts or authorized replacement parts which have the same characteristics as the BARCO original part. Unauthorized substitutions may result in degraded performance and reliability, fire, electric shock or other hazards. Unauthorized substitutions may void warranty.

**Safety check** - Upon completion of any service or repairs to this projector, ask the service technician to perform safety checks to determine that the product is in proper operating condition.

### On cleaning

**Unplug this product from the wall outlet before cleaning. Do not use liquid cleaners or aerosol cleaners. Use a damp cloth for cleaning.**

- To keep the cabinet looking brand-new, periodically clean it with a soft cloth. Stubborn stains may be removed with a cloth lightly dampened with mild detergent solution. Never use strong solvents, such as thinner or benzine, or abrasive cleaners, since these will damage the cabinet.

- To ensure the highest optical performance and resolution, the projection lenses are specially treated with an anti-reflective coating, therefore, avoid touching the lens. To remove dust on the lens, use a soft dry cloth. Do not use a damp cloth, detergent solution, or thinner.

### On repacking

Save the original shipping carton and packing material; they will come in handy if you ever have to ship your equipment. For maximum protection, repack your set as it was originally packed at the factory.

### On illumination

In order to obtain the best quality for the projected image, it is essential that the ambient light which is allowed to fall on the screen be kept to an absolute minimum.

When installing the projector and screen, care must be taken to avoid exposure to ambient light directly on the screen. Avoid adverse illumination on the screen from direct sunlight or fluorescent lighting fixtures.

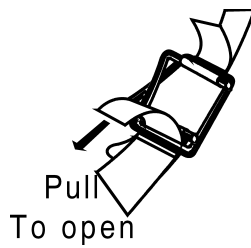
The use of controlled ambient lighting, such as incandescent spot light or a dimmer, is recommended for proper room illumination. Where possible, care should also be taken to ensure that the floors and walls of the room in which the projector is to be installed are non-reflecting, dark surfaces. Brighter surfaces will tend to reflect and diffuse the ambient light and hence reduce the contrast of the projected image on the screen.

# 2

## UNPACKING AND PROJECTOR DIMENSIONS

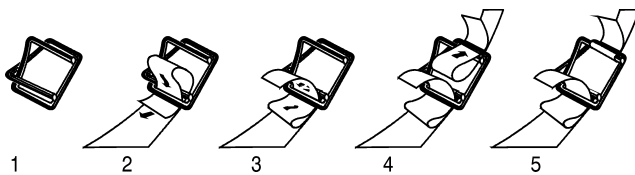
### Unpacking

To open the banding around the carton, pull out the clip as shown below :



Take the projector cabinet and the mirror cabinet out of its shipping carton and place them on floor.

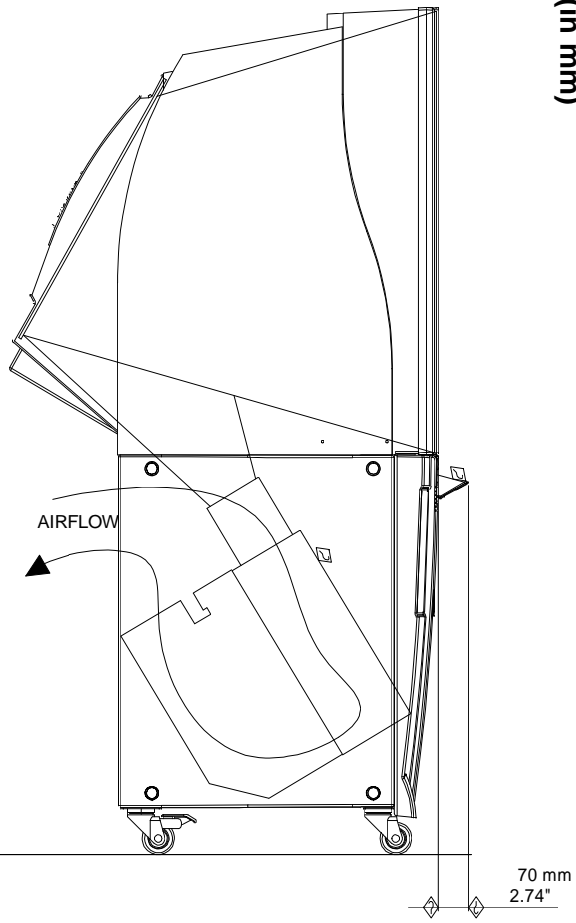
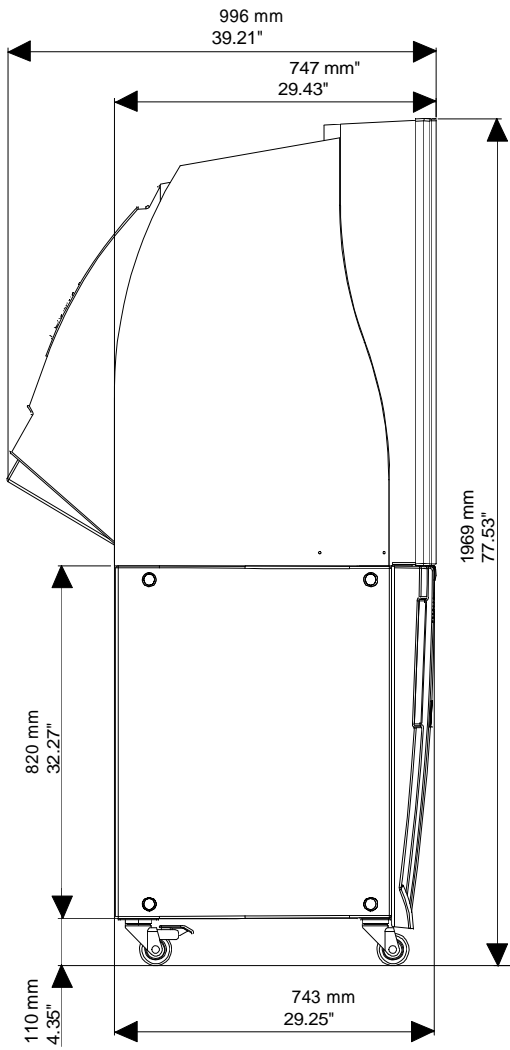
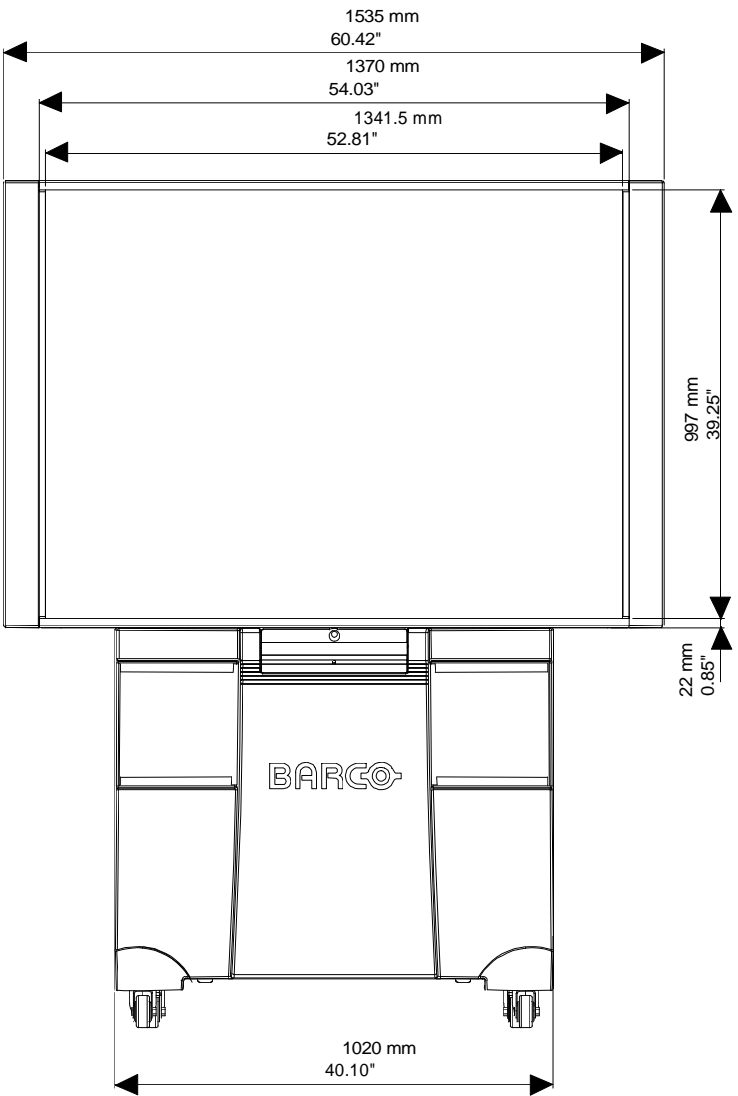
Save the original shipping cartons and packing material, they will come in handy if you ever have to ship your retroprojector. For maximum protection, repack your projector as it was originally packed at the factory.



### Contents of the shipping boxes :

- 1 RETROGRAPHICS 808s, projector cabinet and mirror cabinet.
- 1 Remote Control Unit plus 1 battery 9V
- 1 power cord with outlet plug type CEE7 or ANSI 73.11
- 1 Owner's Manual
- 1 Installation Manual

Projector dimensions (in mm)



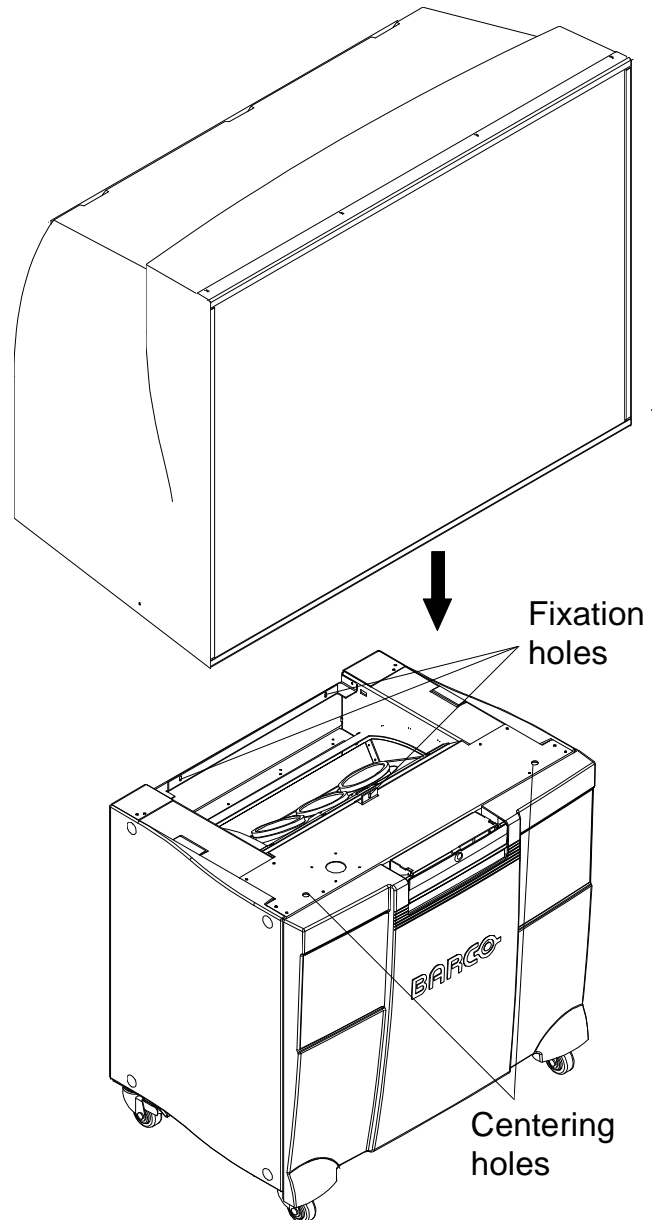
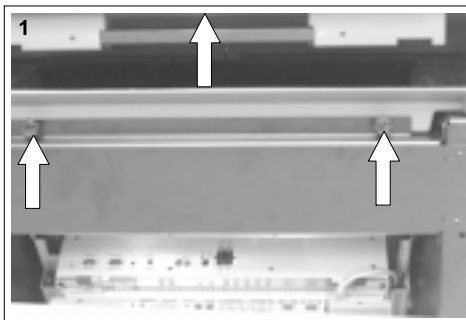
# 3

## INSTALLATION SET-UP

### Cabinet Assembly

Attention : Avoid touching the screen surface while handling the screen cabinet in order to avoid any damage of the screen surface.

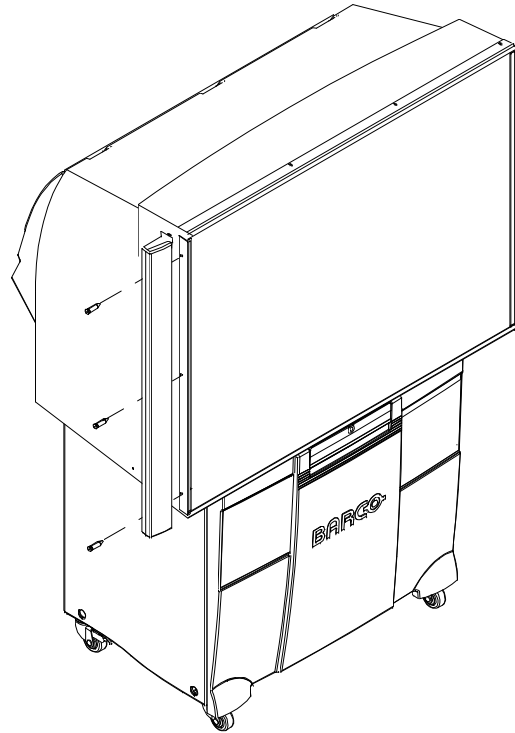
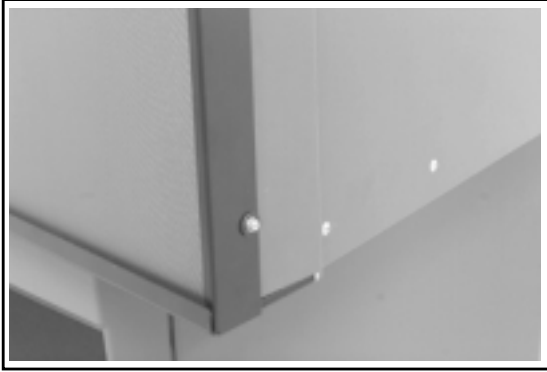
Lift up the mirror cabinet and place it on the projector cabinet. Both centering pins on the the mirror cabinet must match the centering holes in the projector cabinet. Ensure also that the fixation holes in the mirror cabinet matches the holes in the projector cabinet. Secure both cabinets with 3 bolts.





## Mounting the side profiles

The side profiles are packed during transportation inside the mirror cabinet (back side).  
Turn in the screws a little and slide the profile over the screws.  
Fixate the 3 screws.



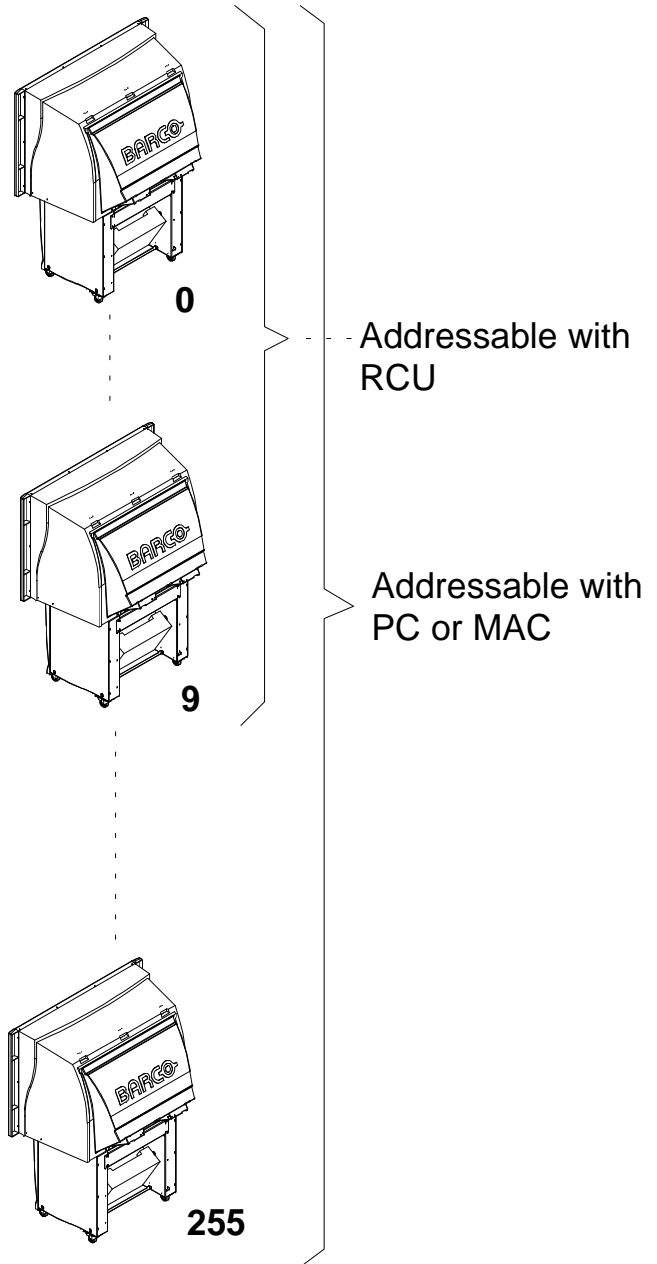


## Setting the projector address

The projector's address may be set to any value between 0 and 255.

When the address is set, the projector can be controlled now by :

- RCU for addresses between 0 and 9;
- IBM PC (or compatible) or Apple MAC for addresses between 0 and 255.



Setting the address is a hardware SET-UP of your projector which must be done during installation. Use the 8 DIP switches provided on the controller unit.

Each DIP switch has its own decimal value. The sum of the values associated to those DIP switches gives the address. As shown in the table, if Switch No. 1 is set to ON, it represents a decimal value of 128, Switch No.2 for 64, Switch No.3 for 32, and so forth.

In the given example, the projector address is set to 202 :

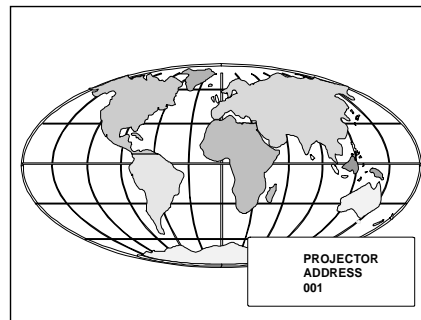
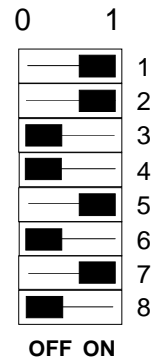
DIP switch No. : 1 2 3 4 5 6 7 8  
 Position ON/OFF : 1 1 0 0 1 0 1 0

$$\text{Sum} : 1 \times 128 + 1 \times 64 + 0 \times 32 + 0 \times 16 + 1 \times 8 + 0 \times 4 + 1 \times 2 + 0 \times 1 = 202$$

Note :

when the address button on the RCU is pressed, the projector will display its own address on the screen. Once the address button is pressed, to continue using your RCU, it is necessary to enter an address, even when the displayed address is correct. Use the numeric keys to enter the address.

Switch No	Value
1	128
2	64
3	32
4	16
5	8
6	4
7	2
8	1

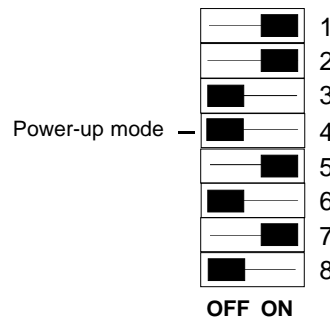


### Power-up mode

The projector can start up in two different modes. The start up mode is determined by the position of DIP Switch No. 4 of another set of 8 DIP switches on the controller unit (one set of 8 switches are used for projector address setting).

Position of the DIP Switch No. 4 (power up mode) :

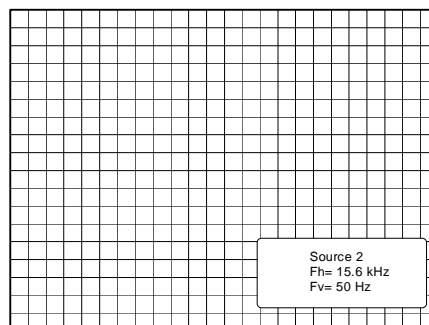
- ON : operational mode
- OFF : stand-by mode



#### Operational mode

When the power switch on the rear of the projector is pressed, the projector displays the last selected source if available, otherwise it remains on that source number until the source becomes available.

The on screen indication is only available when the "Text" function is set to "ON".



#### Stand-By mode

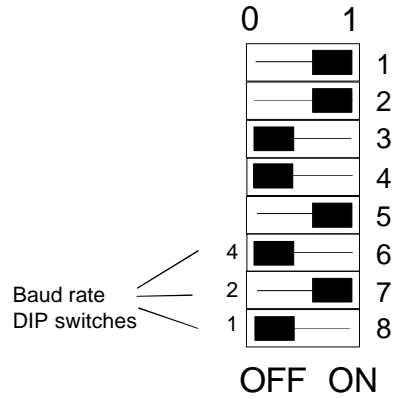
When the power switch on the rear of the projector is pressed, the projector starts up in the stand-by mode. The stand-by key on the RCU is used to turn the projector ON and OFF.

## Baud Rate for communication with a computer

The communication speed between the projector and the computer has 8 possible settings. With DIP Switch No. 6, No.7 and No.8 of the 8 DIP switches on the controller unit, labelled as 'Baud rate code (sum)', it is possible to select the baud rate (communication speed). Each DIP switch has its own decimal value. The sum of the values associated to those DIP switches gives the baud rate code. Each baud rate code corresponds with a communication speed.

Position of DIP switches and baud rate codes :

baud rate code	speed
0	110
1	150
2	300
3	600
4	1200
5	2400
6	4800
7	9600



More information about computer communication with the projector is available in the Projector Control Software manual.

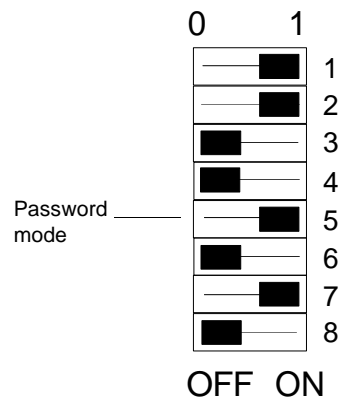
## Password mode

With DIP Switch No.5 of the second set of 8 DIP switches on the controller unit, the projector adjustments can be protected with a password. When the password feature is enabled, the user has to enter a password before he can entering the adjustment mode (for more information about password setting and reprogramming the password, see Installation adjustment).

When the password mode is disabled (adjustment mode is unprotected), the adjust mode can be selected by pressing the **ADJUST** key. This position of the DIP switch is useful for qualified service technicians as no password is needed to enter the adjustment mode.

Position of DIP Switch No.5 :

- ON : password mode enabled
- OFF : password mode disabled



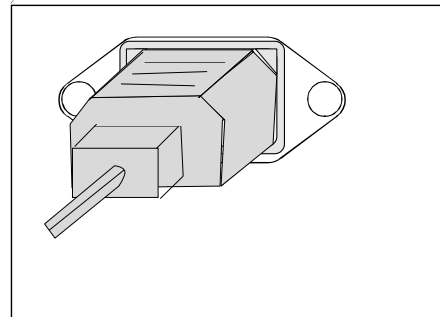
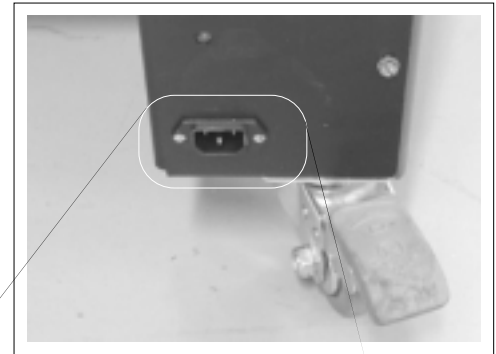
# 5

## AC POWER CONNECTION

### AC Power (mains) cord connection

Use the supplied power cord to connect the projector to the wall outlet. Plug the female power connector into the male connector at the back of the projector.

This projector may be connected to an IT-power system.



### Preparing your power cord

#### Mains lead (power cord) with CEE7 plug

As the colors of the wires in the mains lead of this apparatus may not correspond with the colored markings identifying the terminals in your plug, proceed as follows:

- The yellow/green wire is ground and must be connected to the terminal in the plug which is marked by the letter E or by the safety earth symbol or colored yellow and green.
- The blue wire is neutral and must be connected to the terminal marked with the letter N or colored black.
- The brown wire is the line and must be connected to the terminal marked with the letter L or colored red.

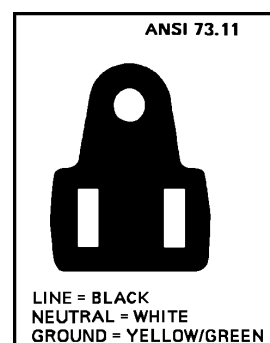
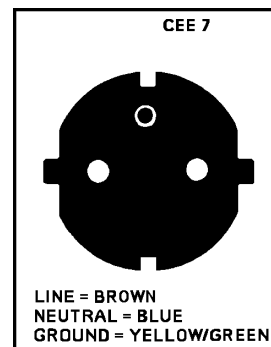
The wires of the delivered mains lead (power cord) are colored in accordance with the following code :

Yellow and Green : ground  
 Blue : neutral  
 Brown : live

#### Power cord with an ANSI 73.11 plug

The wires of the delivered mains lead (power cord) are colored in accordance with the following code :

Yellow and Green : ground (earth)  
 White : neutral  
 Black : live



## AC Power check

The power voltage is indicated by the Art. No (Article number) on the identification label stucked on the backside of the retroprojector.

Retroprojector with the Art. No. R9002040 has to operate on 230 Vac.

Retroprojectors with the Art. No. R9002049 has to operate on 120 Vac.

*If the indicated voltage is different from that of the wall outlet, proceed to ' AC input power voltage adaptation' (only for qualified service technicians).*

## AC Input power (mains) voltage adaptation

### Attention !

The *RETROGRAPHICS 808s - R9002040* leaves the factory to operate on a mains (power) input of 230 Vac.

The *RETROGRAPHICS 808s - R9002049* leaves the factory to operate on a mains (power) input of 120 Vac.

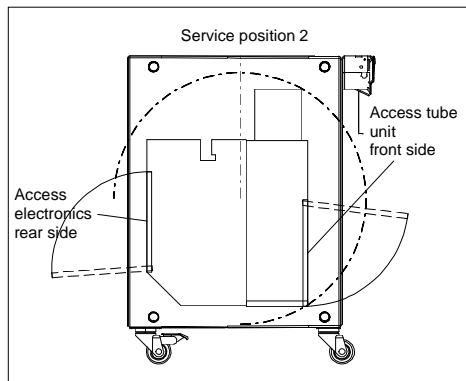
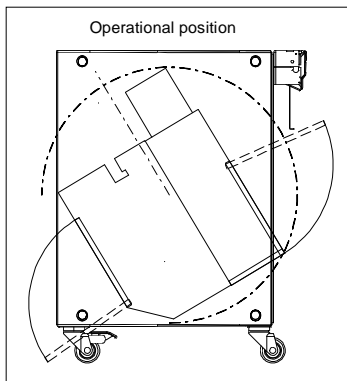
Adaptation of the power input of the projector between 230 Vac and 120Vac or vice versa is possible.

Follow the procedure as described below to adapt the voltage :

**WARNING: turn off the projector and unplug the AC Power Cord before starting the procedure !**

a. Gaining access to the power selector module.

To gain access to the electronic modules of the projector, this projector has to be turned to its service position 2. Handle as follows:

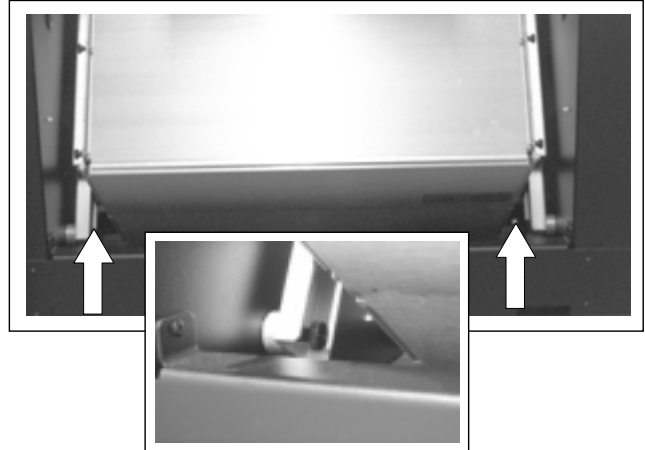


\* Remove the front cover.

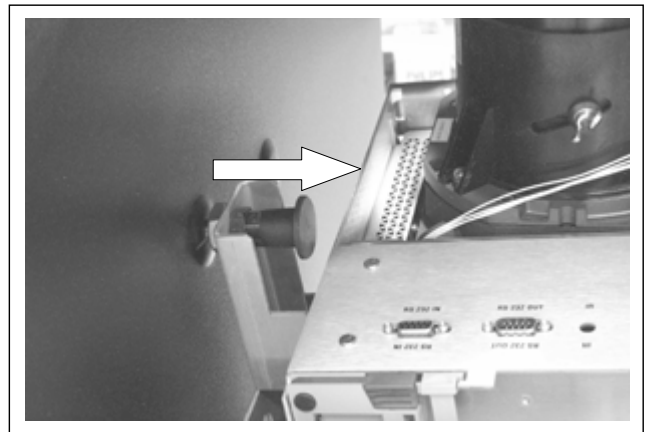
- open the local keyboard.
- turn both retaining screws a half turn counter clockwise.
- pivot the front panel to the front and hook it out.



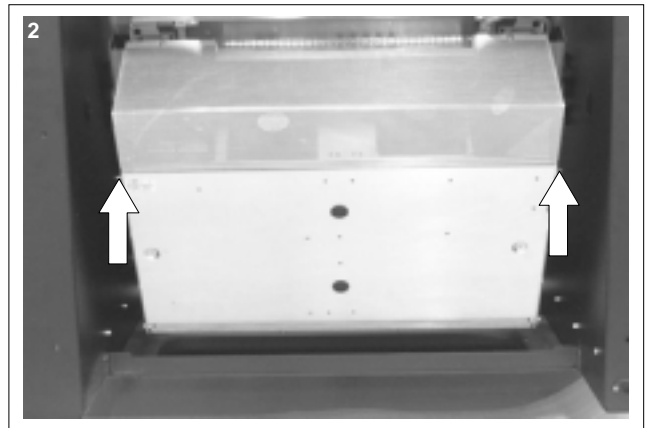
\* Loosen both fixation screws (indicated on next image) on the front side of the retroprojector.



\* Pull on the fixation on the back side of the retro and turn the projector frame until service position 2 is reached. The fixation points will automatically jump into the correct position when turning the frame to this position.



\* Open the cover plate of the electronics (front side of the retroprojector) by loosening both retaining screws and pivot the plate downwards.



\* The AC power input board is located on the left handside of the projector.

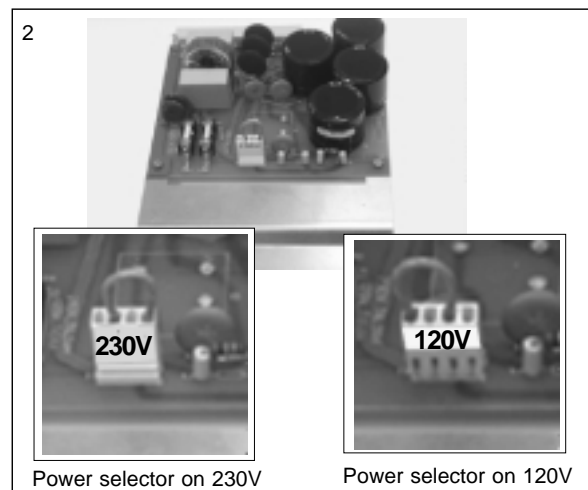
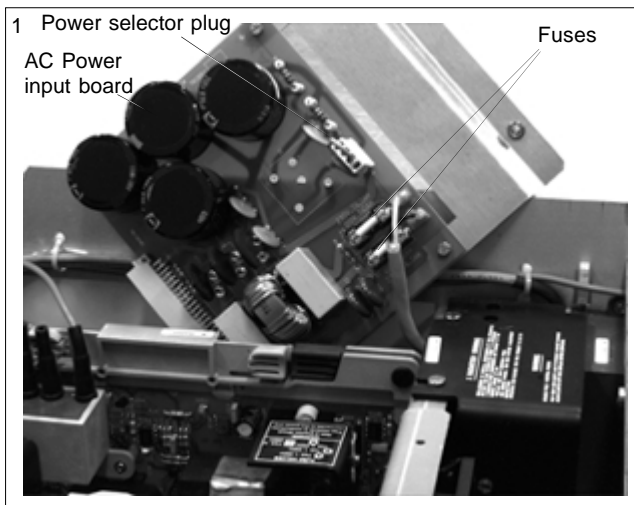
\* Loosen the retaining screws of the AC power input board and pull out this board.





## AC power connection

\* Pull out the 'power selector plug' and re-insert it as illustrated in the drawing, depending on the wall outlet in the room.



\* Pull out the fuses and place the correct fuses in their sockets. See the table below for the correct type of fuses.

\* Re-insert the power input board and secure it with the retaining screws.

### Fuses

#### Warning !

For continued protection against fire hazard :

- Replace with the same type of fuse.
- Refer replacement to qualified service personnel.

AC power	Fuses	Order Number
230 Vac	T6.3A/250V (2x)	R314145
120 Vac	T10A/250V (2x)	R314154

### Switching on the projector

Push the power (mains) switch on the local keyboard to switch the projector ON and OFF :

- if the switch is pressed : ON
- if the switch is Not pressed : OFF

The projector can be started up in the 'operational mode' (image displayed) or in the 'stand-by mode', depending on the position of the 'power-up' DIP switch on the controller unit (see p.5-2). This DIP switch is set during installation by a qualified technician. If you want to change this start up mode, call a qualified technician.

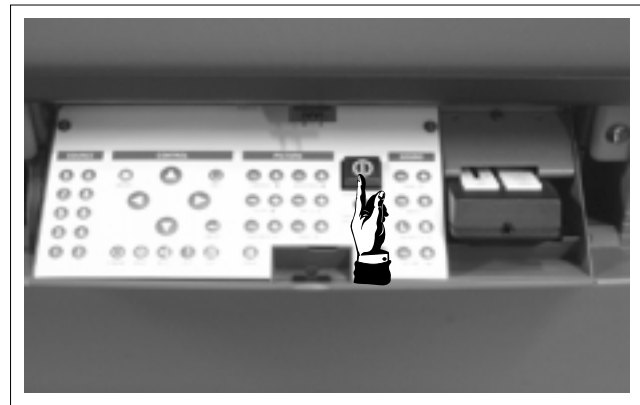
Power indication lamp :

- OFF : no power
- Green : projector in operational mode
- Red : projector in stand-by mode

When switching on the projector, with the power switch or via the stand-by key, the projector can start up in two ways if the "CRT run in cycle" option is switched OFF :

- a full white image (projector warm up) or
- immediately image display.

The way of starting up can be set in the service mode.



### Starting up with a full white image

When the projector is set to start up with a full white image, the "projector warm up" menu will be displayed for 30 seconds.

#### Start up with "warm up period"

If no action is taken, a white image will be displayed for 20 minutes. This white image will be shifted on the faceplate of the CRT to avoid a CRT burn-in.

During this warm up period, it is possible to interrupt this white image projection by pressing the <EXIT> key. The "projector warm up" menu will be re-displayed for another 30 seconds but with the remaining time indicated.

If the <EXIT> key is pressed again, the remaining warm up period will be skipped.

During the warm up period, every 30 seconds a text box with the remaining time will be displayed on the screen for 2 seconds. This text box will be displayed every time on another place.

If a key, other than the <EXIT> key, is pressed, a text box with the following text will be displayed :

"Please use <EXIT> to leave this procedure."

#### Start up without "warm up period"

If the <EXIT> key is pressed, the warm up period will be skipped and the projector is immediately ready for use.

**Warning : skipping this warm up procedure can reduce the initial picture quality of the projected image.**

#### PROJECTOR WARM UP

A FULL WHITE PATTERN  
WILL BE GENERATED FOR  
20 MINUTES.

FOR IMMEDIATE USE OF  
THE PROJECTOR, PRESS  
<EXIT>.

WARNING : SKIPPING THIS  
PROCEDURE CAN REDUCE  
THE INITIAL PICTURE  
QUALITY OF THE PROJECTED  
IMAGE.

THIS OPTION CAN BE  
DISABLED IN THE SERVICE  
MENU

REMAINING  
PROJECTOR  
WARM UP  
TIME  
18.5MIN

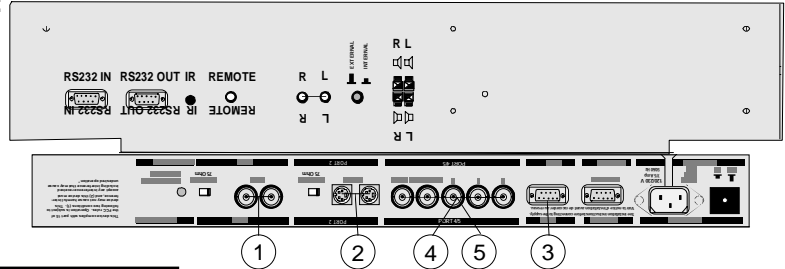
PLEASE USE  
<EXIT> TO  
LEAVE THIS  
PROCEDURE

# 6


## SOURCE CONNECTIONS

### Signal Input Connection to the Projector :

- Composite Video
- S-Video
- RGBS or RGsB
- RGB3S or RG3sB (option)



Port No	Projector input	Press Digit Button
1	Comp. Video	1
2	S-Video <sup>1</sup> /Comp. Video*	2
3	RGB <sup>2</sup>	3
4/5	RGB <sup>2</sup>	4 or 5
4/5	Component video <sup>3</sup>	6
4/5	RGB with Tri level sync <sup>4</sup>	7
4/5	Component video with Tri-level sync <sup>5</sup>	8

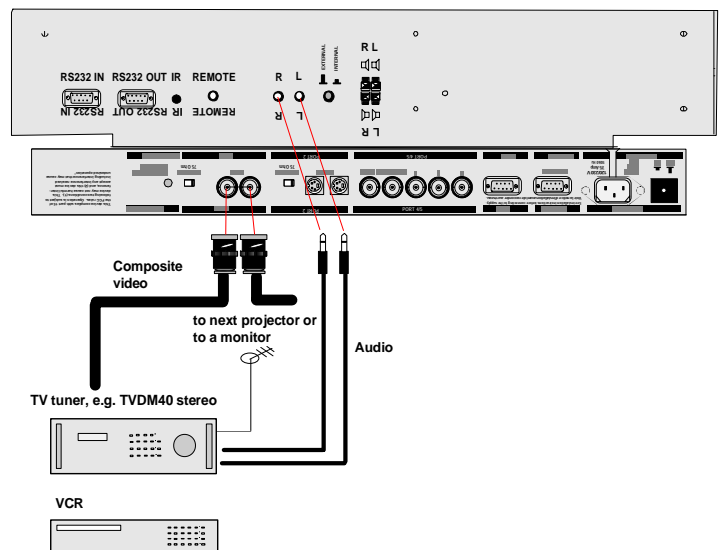
 Only available when the optional Tri-level sync module is installed.

#### footnotes

- Input signal Y/C (luma/chroma)
  - Input signal : R, G and B with automatic sync detection between separate sync (separate composite sync or with separate Hor and Vert. sync) or sync on green (composite sync).
  - Input signal : R-Y, Y and B-Y with separate composite sync or with separate Hor and Vert. sync or with composite sync on Y.
  - Input signal : R, G and B with separate Tri level sync or with Tri-level sync on green.
  - Input signal : R-Y, Y and B-Y with separate Tri level sync or with composite Tri-level sync.
- \* Video or S-Video : switchable in the Picture Tuning menu.

### Connecting a Composite Video source to port 1.

Composite video signals from a VCR, OFF air signal decoder, etc..



#### Video input selection :

with the RCU or the build in RCU : press digit button 1

\* Note : if using the loop-through Video output, then set the Termination Switch to the "OFF" position.

## Connecting a S-Video or Video source to port 2.

Separate Y-luma/C-chroma signals for higher quality playback of Super VHS signals.

Pin configuration input plug :

For S-Video :

- pin 1 : earth (ground) luminance
- pin 2 : earth (ground) chrominance
- pin 3 : luminance (Y) signal 1Vpp ±3 dB
- pin 4 : chrominance (C) signal 300 mVpp ± 3 dB

For Video :

- pin 1 : earth (ground) video
- pin 2 : nc
- pin 3 : video signal
- pin 4 : nc

### Input selection

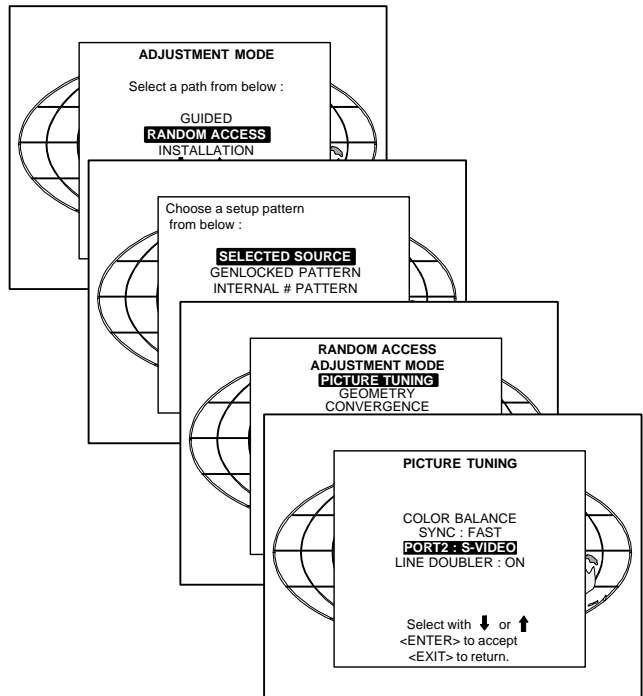
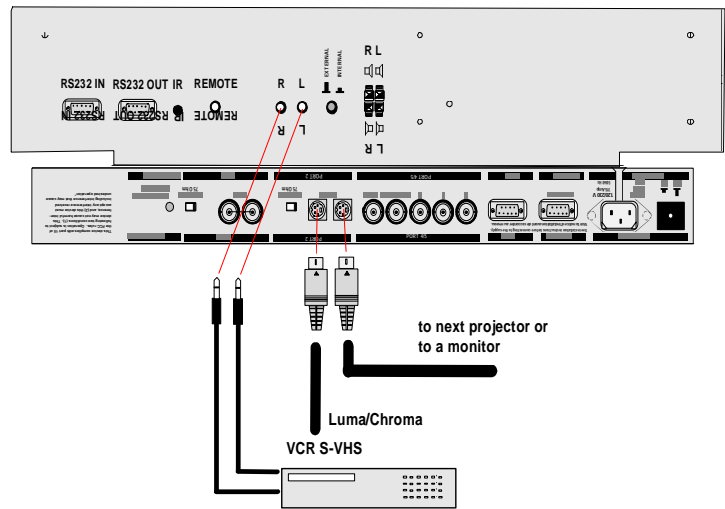
with the RCU or the local keyboard : press digit button 2  
 Depending on the priority setting in the 'Picture Tuning menu', Video or S-Video can be displayed.  
 If the setting is not correct, start up the adjustment mode by pushing on the **ADJUST** key.  
 Select 'Random Access' and press **ENTER**.

Select 'Selected source' and press **ENTER**.

Highlight 'Picture Tuning' and press **ENTER**.

Highlight Port 2 : Video and press **ENTER** to toggle between VIDEO or S-VIDEO.  
 Press **EXIT** to return.  
 Press **ADJUST** to return to operational mode.

\* Note: When using the Port 2 loop-through output, set the Termination Switch in the "OFF" position.



### Connecting a RGB Analog source to port 3.

Connect your RGB source via an interface to Port 3.  
Always use an interface when a computer and local monitor have to be connected to the projector.

Barco interfaces which can be applied :

Universal analog interface	R9826100
RGB 120 MHz analog interface	R9826570
VGA interface	120V R9828079
	230V R9828070
MAC interface	120V R9828059
	230V R9828050
MAGIK interface	120V R9828129 & R9828128
	230V R9828120 & R9828121

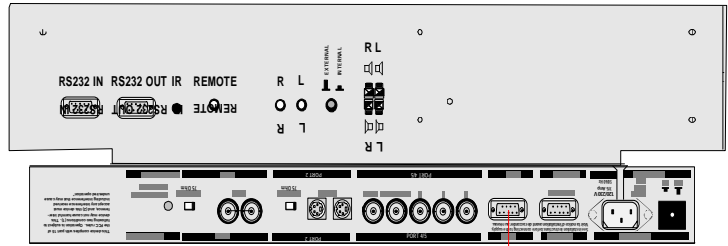
RGB analog input with automatic sync detection. (Separate H and V sync inputs, with composite sync input or with sync signals on green)

Pin configuration D9 connector of the Analog input.

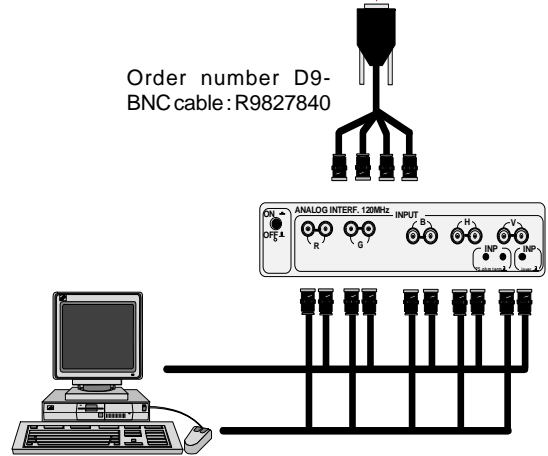
- 1 not connected
- 2 ground RGBS
- 3 RED
- 4 GREEN
- 5 BLUE
- 6 ground RGBS
- 7 ground RGBS
- 8 Hor/comp. sync
- 9 Vert. sync

#### Analog Input Selection :

with the RCU or build in RCU, press digit button 3.



Order number D9-BNC cable : R9827840



### Locations of the Termination Resistors and Switches

When changing a switch position or removing a resistor, turn off the projector and unplug the power cord from the wall outlet.

#### 75 Ω Termination resistors

In case of chaining (loop-through) the projectors, the 75Ω line termination resistors must be removed from the RGB Input Auto Sync Tracking Module when the projector is the last unit in the chain. In case of a stand-alone projector, do not remove the resistors.

75 Ω resistors on the module : line terminated.

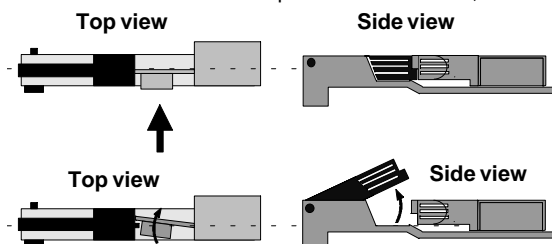
75 Ω resistors removed : line not terminated.

#### Procedure to remove the line termination resistors :

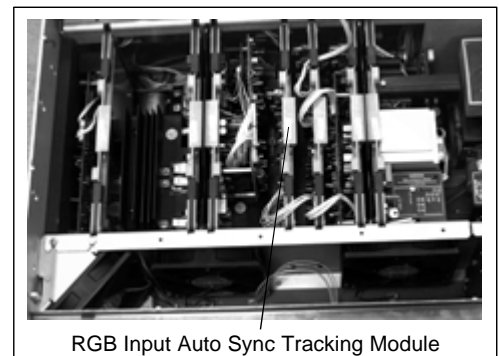
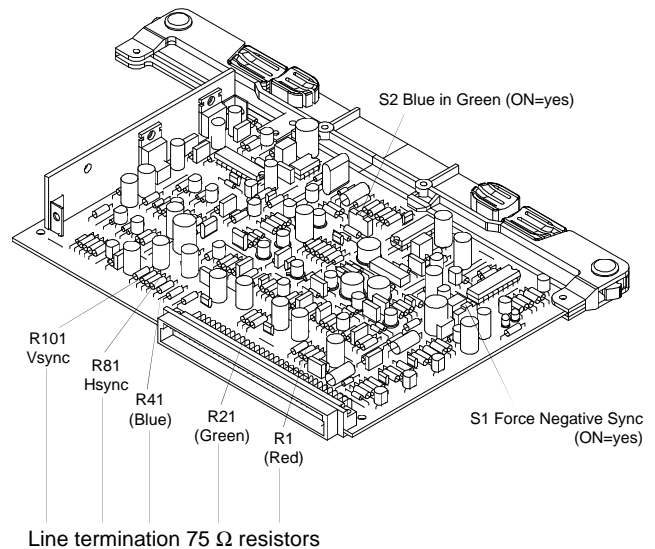
- 1 Turn off the projector and unplug the projector power cord.
- 2 Put the projector in service position 2 (see p.5-2).
- 3 Take out the RGB Input Auto Sync Tracking Module from the main frame.
- 4 Unsolder and remove the resistors.

To take out the RGB Input Auto Sync Tracking Module :

- 1 press the module lock and lift up the module handle;



- 2 repeat this action on both sides of the module and extract the module out of the main frame.



**Connecting a RGB Analog source to port 4/5.**

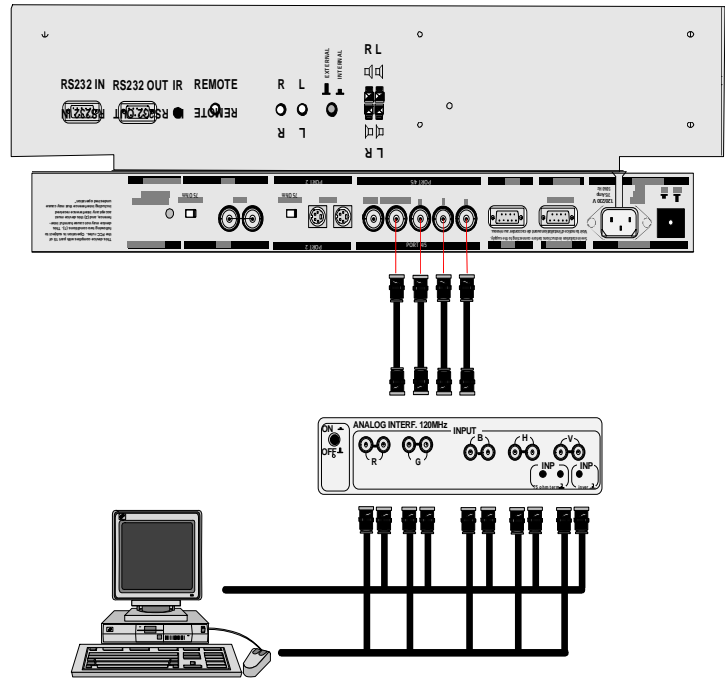
RGB analog input terminals with separate H and V sync inputs, with composite sync input or with sync signals on green (automatic sync detection).

Always use an interface when a computer and local monitor have to be connected to the projector. See 'Connecting a RGB Analog source to port 3' for a list of BARCO interfaces which can be applied.

**RGB input selection :**

(RGB : R, G, B signals with automatic sync detection)

with the RCU or the build in RCU : press digit button 4 or 5



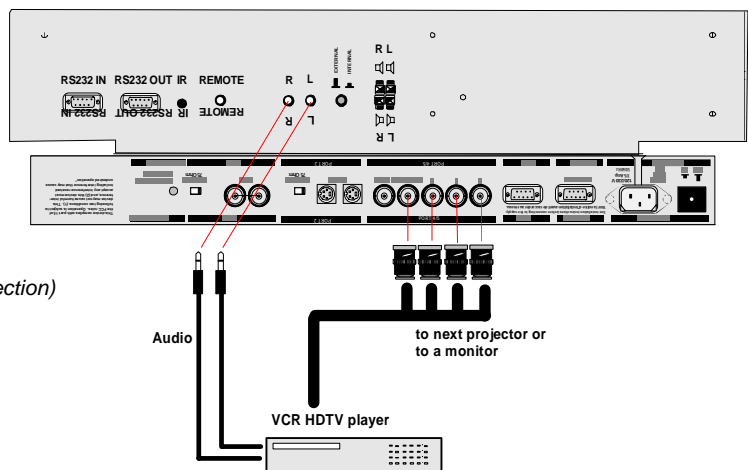
**Connecting a RGB Analog source with Tri-level sync to port 4/5. (option)**

RGB analog input terminals with Tri level sync input or with Tri-level sync on green. The projector detects automatically where the sync signal is located.

**RGB input selection :**

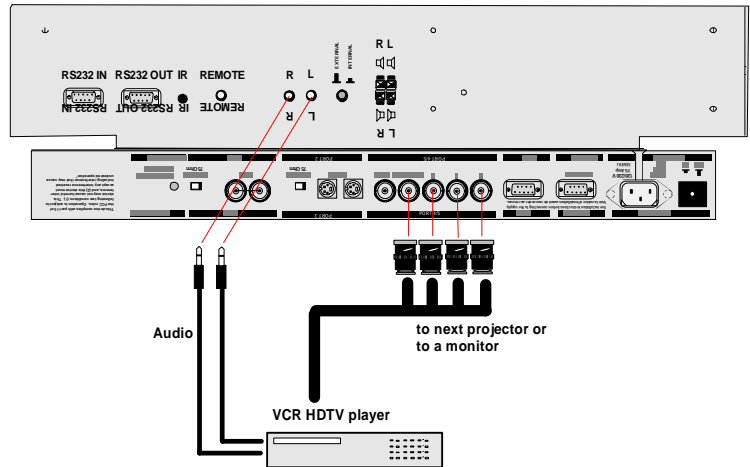
(RG3sB : R, G, B signals with automatic Tri-level sync detection)

with the RCU or the build in RCU : press digit button 7



### Connecting a Component Video source to port 4/5.

A component video (R-Y, Y, B-Y) with sync signals can be connected to the projector via the Port 4/5. The projector detects automatically where the sync signal is located.

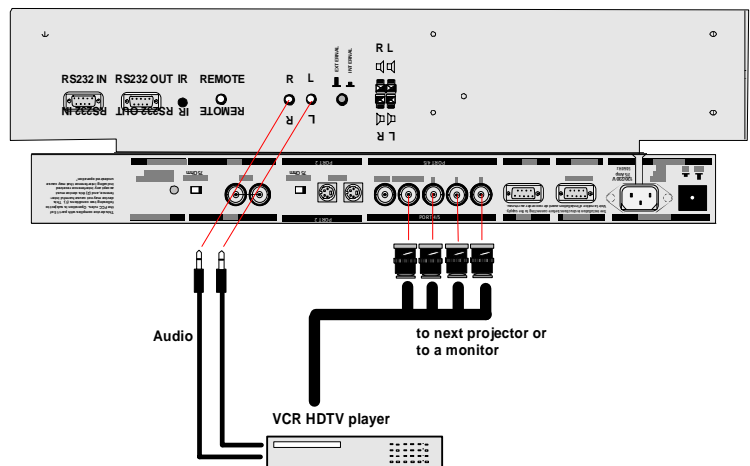


To select the component video input :

with the RCU or the build in RCU : press digit button 6.

### Connecting a Component Video source with Tri-level sync to port 4/5. (Option)

A component video (R-Y, Y, B-Y) with Tri-level sync signals can be connected to the projector via the Port 4/5. The projector detects automatically where the sync signal is located.



To select the component video input :

with the RCU or the build in RCU : press digit button 8.

## Connecting external loudspeakers to the retroprojector.

### Connecting speakers wires.

Peel back the vinyl covering and twist the wire core.

Push with your finger on the black lever of the R(right) speaker input and connect the speaker's minus (-) wire to the terminal. Remove your finger from the lever and gently pull the wire to confirm that it is securely connected.

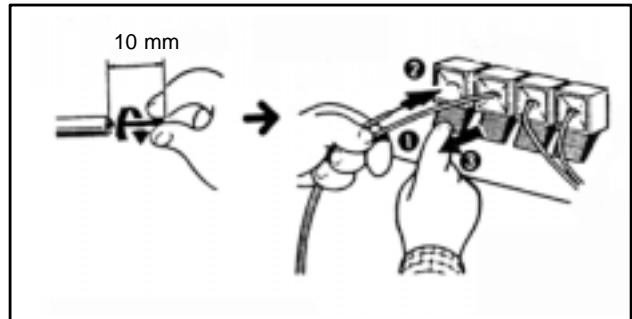
Push with your finger on the red lever of the R(right) speaker input and connect the speaker's plus (+) wire to the terminal. Remove your finger from the lever and gently pull the wire to confirm that it is securely connected.

Repeat the same procedure for the left speaker.

Precautions regarding connections :

\* Be sure that no speaker wire protrudes and contacts other than its own terminal.

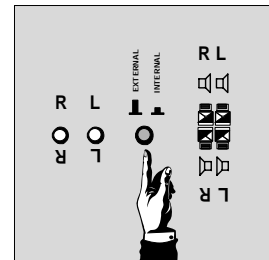
\* Be sure to correctly connect the right and left speakers, and the + and - polarities. If the polarities of one of the speakers are connected improperly, the right and left speakers will operate in reverse phase, and the sense of stereo sound will be lost.



### Speaker selection switch

To switch between internal loudspeakers or external loudspeakers. When pressed : set for operation with sound output from the built-in speaker system.

When not pressed : set for operation with sound output from the external connected speakers.



## PERIPHERAL EQUIPMENT

### Connecting a RCVDS 05 switcher to the retroprojector.

- Up to 20 inputs with the RCVDS 05 switcher and up to 90 inputs when 10 RCVDS switchers are linked via the expansion modules.
- Serial communication with the projector.
- Remote control buttons on the RCVDS to control the retroprojector (source selection and analog settings)
- The selected source number will be displayed on a 2 digit display and the selected input modules will be indicated with a LED on the rear.

Order number : R9827880 (230V), R9827889 (120V)

For more information consult the Owner's Manual of the RCVDS.

Order number : R5975765

### Connecting a VS05 switcher to the retroprojector.

The VS05 can switch up to 5 Composite Video sources, 3 S-Video Sources and 1 RGB analog or component Video source to the retroprojector. In addition, an audio signal associated with the source, can be switched to an audio amplifier.

Order number : R9827890.

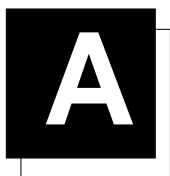
For more information consult the Owner's Manual, order number : R5975245.

### Connecting an IR Remote Receiver to the retroprojector.

This infra-red receiver unit makes it possible to control the retroprojector from another room. There is a communication line cable between the IR receiver and the projector or the RCVDS 05. The infrared control information from the Remote Control Unit is sent to the IR Remote Receiver. The IR Remote Receiver 800 displays the selected source on a 7-segment display.

Order number : R9827515.





## ORBITING

### Orbiting (option)

Static pictures are very often shown on large screen projectors, especially in process control and presentation applications. Due to the fact that the same picture information is shown for a long period on the same place, picture tubes can be damaged by 'local burn-in'.

To avoid this problem, BARCO has designed special Orbiting circuitry which moves the picture very slow around a predefined screen area. The orbiting circuitry has been designed using a very long cycle time to make the movement of the projected image imperceptible.

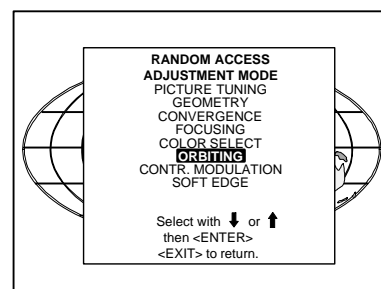
#### Adjustment procedure :

The orbiting path is automatically added to the Random access adjustment mode menu when installed.

Press **ADJUST** to enter the adjustment mode and select Random.

The Random Access Adjustment Mode menu will be displayed.

Highlight **ORBITING** by pushing the joy stick forward or backward and press **ENTER**.



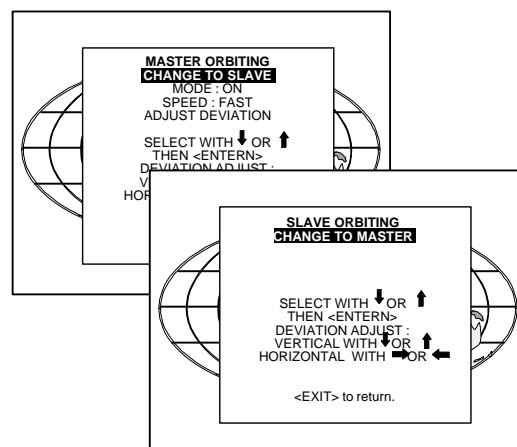
### Orbiting Mode Toggle Switches

The orbiting module is provided with a three pin connector for connection with the BARCO's BCI link option module, used in multiple projector installations. For Orbiting, one projector operates as master whereas the others operate as slave.

#### Master/Slave Toggle

Highlight '**CHANGE TO SLAVE**' with the joy stick and press **ENTER** to set the projector as Slave.

Highlight '**CHANGE TO MASTER**' with the joy stick and press **ENTER** to set the projector as Master.

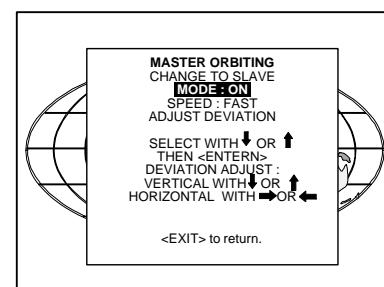


### Orbiting ON/OFF toggle (only in Master Orbiting)

Highlight '**MODE : ON**' with the joy stick and press **ENTER** to set the ORBITING OFF.

Highlight '**MODE : OFF**' with the joy stick and press **ENTER** to set the ORBITING ON.

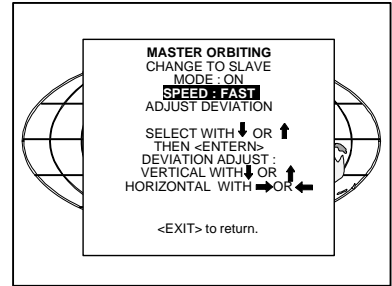
**ENTER** toggles between mode on and off.  
**EXIT** returns to the Path selection menu.



Orbiting Speed Toggle (only in MASTER Orbiting)

Highlight 'SPEED : SLOW' with the control stick and press **ENTER** to set the ORBITING SPEED to Fast.  
 Highlight 'SPEED : FAST' with the control stick and press **ENTER** to set the ORBITING SPEED to Slow

**ENTER** continues to Set up Orbiting  
**EXIT** returns to path selection menu  
**ADJUST** returns to operational mode.



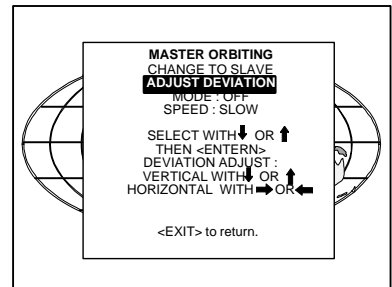
Orbiting Alignment

Preparation :  
 Before proceeding to the alignment of the Orbiting default settings, be sure that the Horizontal Phase and the Raster shift are correctly aligned with the Orbiting mode set to OFF.

This alignment must be performed in case of a multiple projector installation with Master and Slave projectors in order to ensure a correct operation of the Orbiting for all projectors.

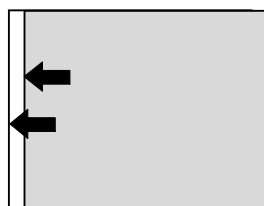
Adjustment procedure Stand-Alone projector :

Highlight 'ADJUST DEVIATION' with the control stick and press **ENTER**.

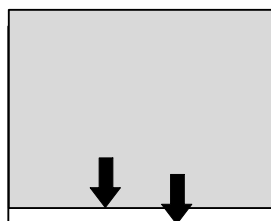


When adjusting the horizontal and the vertical deviation, the picture moves in the corresponding direction, allowing the set up of the deviation without orbiting operation.

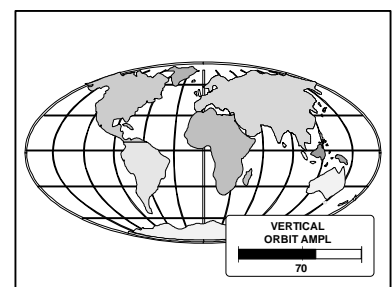
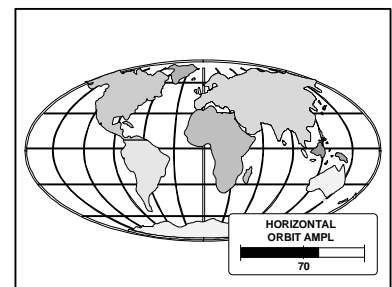
Push the control stick to the right or backward to toggle between Hor. and Vert. deviation andjgment.



Adjust horizontal deviation by pushing the control stick to the left or to the right



Adjust vertical deviation by pushing the control stick forward or backward



Adjustment procedure multiple projector installations :

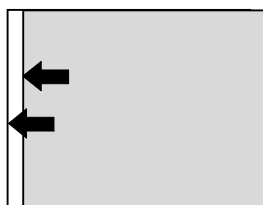
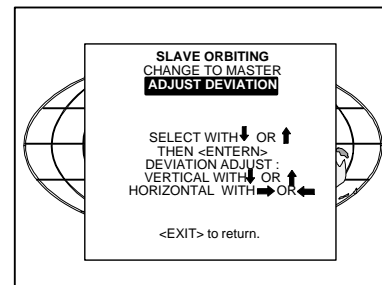
Important : to allow corrections in the deviation alignments of the slave projectors, never adjust the deviations of the master projector to its maximum.

Default setting of the Master projector see 'Stand-Alone projector'.

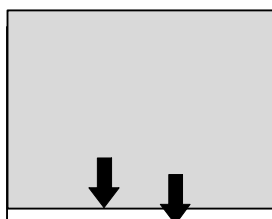
Highlight '*ADJUST DEVIATION*' by pushing the control stick forward or backward and press **ENTER**.

When adjusting the horizontal and the vertical deviation, the picture moves in corresponding direction, allowing the set up of the deviation without orbiting operation.

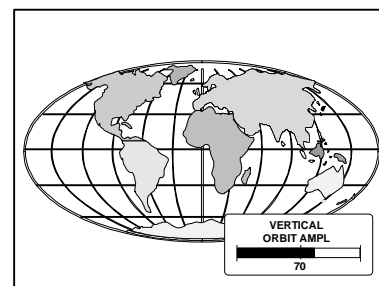
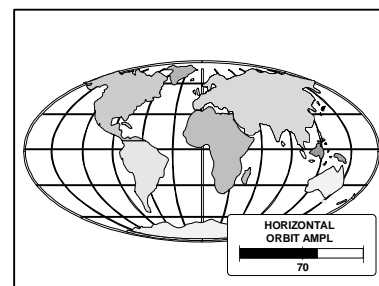
Push the control stick to the right or backward to toggle between Hor. and Vert. deviation adjustment.



Adjust horizontal deviation by pushing the control stick to the left or to the right



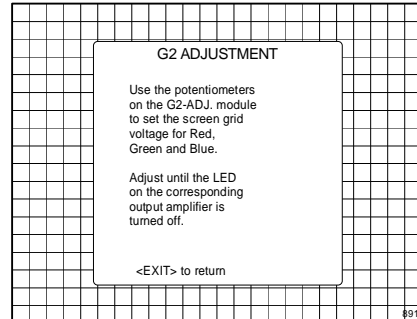
Adjust vertical deviation by pushing the control stick forward or backward



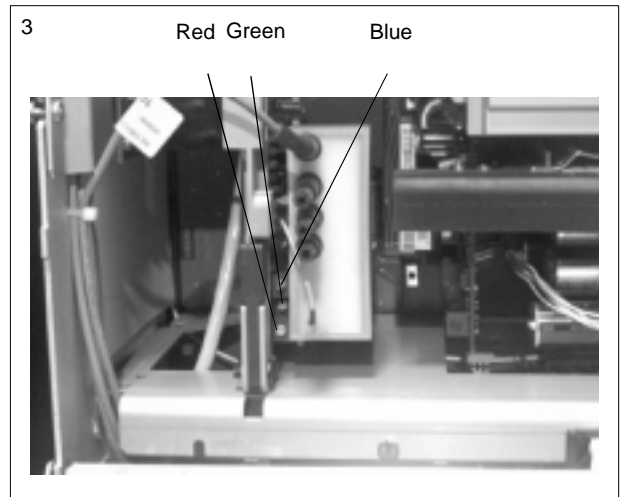
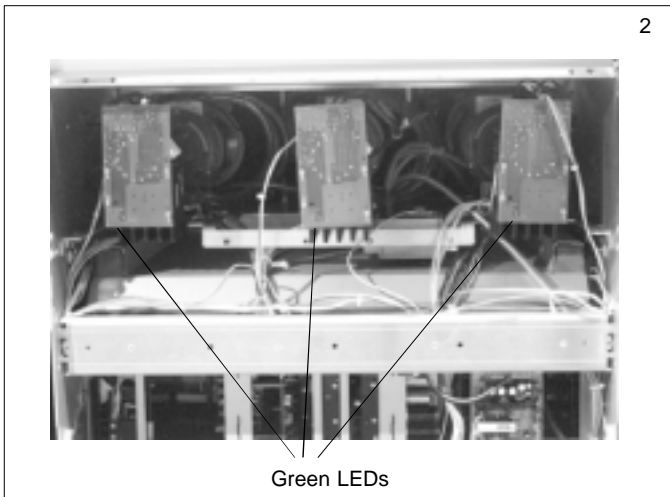
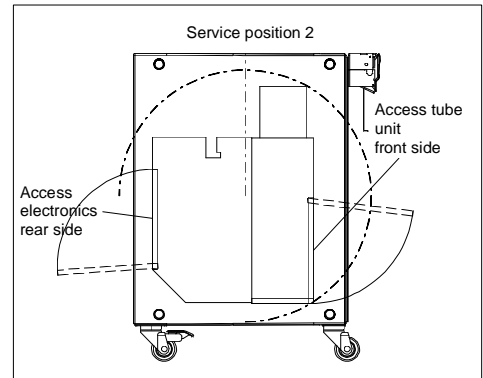
# B

## G2 ADJUSTMENT

Once the on-screen menu "G2 ADJUSTMENT" is displayed, proceed as follows :

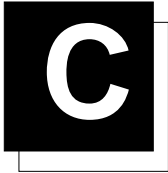


- Put the projector in service position 2 (see chapter 'AC power Connection')
- A green LED is mounted on each driver unit (open the cover on the opposite side of the lenses). The green LEDs are mounted on the bottomside (and backside) of the printed circuit board. When selecting the G2 adjustment menu, these green LEDs must be out. If not, follow the next procedure to adjust the G2 :
- open the metal cover on the lens side (covering the modules) by turning out the retaining screws on both sides and pivot the cover downwards;
- adjust the G2 potentiometers very slowly with a screwdriver until the corresponding LED just stops illuminating. Repeat the adjustment for the other colours;
- once the three G2 potentiometers have been correctly adjusted, close both metal covers and secure with the retaining screws.



After finishing the adjustments :

- Press the **ENTER** to continue with the "SERVICE" menu.
- Press the **EXIT** to return to the "SERVICE" menu.
- Press the **ADJUST** to return to Operational mode.



## GAMMA CORRECTIONS

When entering the gamma corrections, a warning will be displayed :

*"RISK OF INCORRECT ADJUSTMENT OF THE PROJECTOR.  
THE GAMMA CORRECTIONS ARE FACTORY ADJUSTED USING  
AN ACTAS COLOUR ANALYSER ! THEREFORE, ONLY QUALI-  
FIED INSTALLATION OR SERVICE PERSONNEL SHOULD PER-  
FORM THESE ADJUSTMENTS !"*

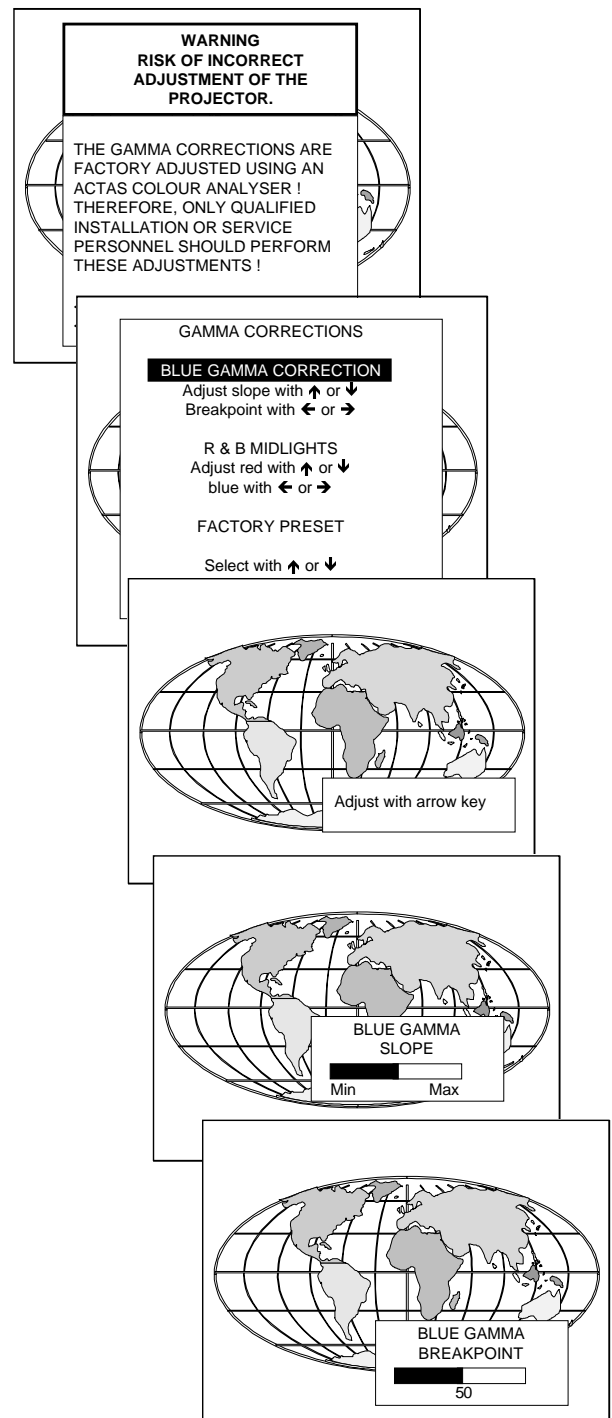
If you are qualified, press the **ENTER** to continue.

### Gamma Corrections

Three items can be selected inside the "Gamma Corrections" menu: the Blue Gamma Correction, the R & B midlights and the factory preset.

To carry out the Blue Gamma Correction :

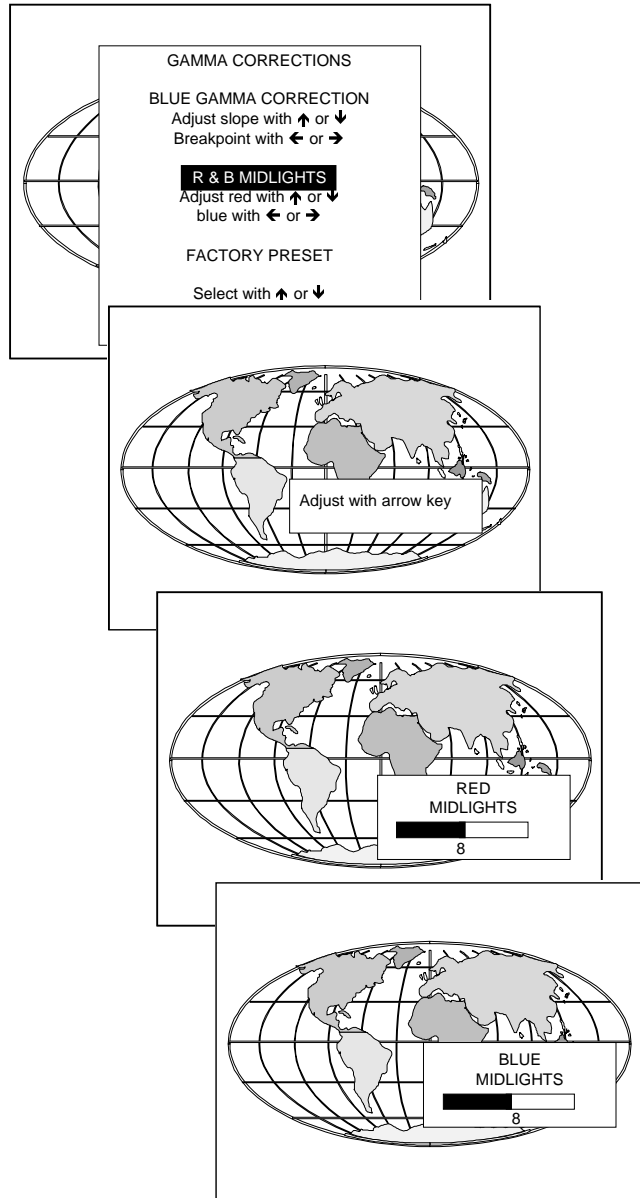
- Push the control stick forward or backward to highlight the item **BLUE GAMMA CORRECTION** in the menu and then press **ENTER**. If **EXIT** is pressed, the projector will return to the *Service* menu.
- After **ENTER** is pressed, a text box with message "Adjust with arrow key" will be displayed on the screen.
- Push the control stick forward or backward to adjust the slope, a text box with a bar scale (Min to Max) will be displayed to visualise the magnitude of the correction.
- Push the control stick to the left or to the right to adjust the breakpoint, a text box with a numeric bar scale (0-99) will be displayed to visualise the magnitude of the correction.
- Press **ENTER** to return to the "Gamma Corrections" menu.



## Gamma Corrections

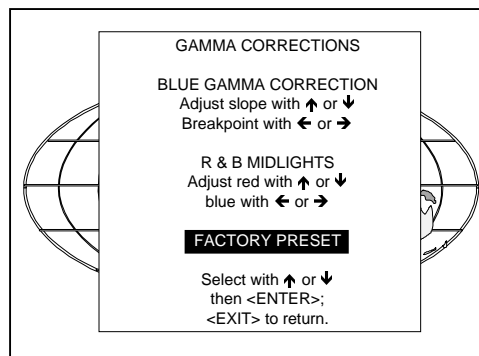
To carry out the Red and Blue Midlights Correction :

- Push the control stick forward or backward to highlight the item *R & B MIDLIGHTS* in the menu and then press **ENTER**.  
If **EXIT** is pressed, the projector will return to the *Service* menu.
- After **ENTER** is pressed, a text box with message "Adjust with arrow key" will be displayed on the screen.
- Push the control stick forward or backward to adjust the Red Midlights, a text box with a bar scale (0-16) will be displayed to visualise the magnitude of the correction.
- Push the control stick to the left or to the right to adjust the Blue Midlights, a text box with a bar scale (0-16) will be displayed to visualise the magnitude of the correction.
- Press **ENTER** to return to the "Gamma Corrections" menu.



To set the parameters back to the factory preset values :

- Push the control stick forward or backward to highlight the item *FACTORY PRESET* in the menu and then press **ENTER**.
- Press **EXIT** to return to the *Service* menu.



<b>MATERIAL SAFETY DATA SHEET</b>				Form Approved Bureau Budget No. 45-R0338			
SECTION I	<b>MANUFACTURER'S NAME AND FSCM</b> ( <i>Federal Supply Code for Manufacturer's</i> ) <i>BARCO N.V.</i>			<b>EMERGENCY PHONE NO.</b> <i>32-56-368211</i>			
	<b>ADDRESS</b> ( <i>Number, Street, City, State, and ZIP Code</i> ) <i>Noordlaan 5 B-8520 KUURNE</i>						
	<b>CHEMICAL NAME AND SYNONYMS</b> <i>Ethylenglycol &amp; Glycerol</i>			<b>TRADE NAME AND SYNONYMS</b> <i>Cooling liquid 512334</i>			
	<b>CHEMICAL FAMILY</b> <i>Polyalcohols</i>		<b>FORMULA</b> <i>C<sub>2</sub>H<sub>6</sub>O<sub>2</sub>+C<sub>3</sub>H<sub>8</sub>O<sub>3</sub></i>				
	<b>FEDERAL STOCK NUMBER (FSN)</b>		<b>GROSS WEIGHT (LBS)</b>	<b>OUTSIDE PACKAGE DIMENSIONS (Inches)</b>			
	<b>MIL-STD-1341/NATIONAL FIRE PROTECTION ASSOCIATION STD 704M SIGNAL</b> <b>FLAMMABILITY..... HEALTH..... REACTIVITY..... SPECIFIC HAZARD.....</b>						
SECTION II - HAZARDOUS INGREDIENTS	<b>PAINTS, PRESERVATIVES, AND SOLVENTS</b>	%	<b>TRESHOLD LIMIT VALUE (Units)</b>	<b>ALLOYS AND METALLIC COATINGS</b>	%	<b>TRESHOLD LIMIT VALUE (Units)</b>	
	PIGMENTS	/		BASE METAL	/		
	CATALYST	/		ALLOYS	/		
	VEHICLE	/		METALLIC COATINGS	/		
	SOLVENTS	/		FILLER METAL PLUS COATING OR CORE FLUX	/		
	ADDITIVES	/		OTHERS	/		
	OTHERS	/					
	<b>HAZARDOUS MIXTURES OF OTHER LIQUIDS, SOLIDS, OR GASES</b>					%	<b>TRESHOLD LIMIT VALUE (Units)</b>
SECTION III PHYSICAL DATA	<b>BOILING POINTS (°C.)</b>	<i>201°C</i>		<b>SPECIFIC GRAVITY (H<sub>2</sub>O=1)</b>		<i>1.15</i>	
	<b>VAPOR PRESSURE (mm Hg.)</b>	<i>3 mm Hg</i>		<b>PERCENT VOLATILE BY VOLUME (%)</b>		/	
	<b>VAPOR DENSITY (AIR=1)</b>	<i>2.2</i>		<b>EVAPORATION RATE (.....=1)</b>		/	
	<b>SOLUBILITY IN WATER</b>	<i>∞</i>					
	<b>APPEARANCE AND ODOR</b>						
SECTION IV - FIRE AND EXPLOSION HAZARD DATA	<b>FLASH POINT (Method used)</b>			<b>FLAMMABLE LIMITS</b>	<b>LOWER EXPLOSIVE LIMIT</b>	<b>UPPER EXPLOSIVE LIMIT</b>	
	<b>EXTINGUISHING MEDIA</b>						
	<b>SPECIAL FIRE FIGHTING PROCEDURES</b>						
	<b>UNUSUAL FIRE AND EXPLOSION HAZARDS</b>						

<b>SECTION V HEALT HAZARD DATA</b>	TRESHOLD LIMIT VALUE <i>100ppm</i>			
	EFFECTS OF OVEREXPOSURE			
	EMERGENCY AND FIRST AID PROCEDURES			
<b>SECTION VI REACTIVITY DATA</b>	STABILITY	UNSTABLE		CONDITIONS TO AVOID
		STABLE	X	
	INCOMPATABILITY <i>(Materials to avoid)</i>			
	HAZARDOUS DECOMPOSITION PRODUCTS			
	HAZARDOUS POLYMERIZATION	MAY OCCUR	X	CONDITIONS TO AVOID
WILL NOT OCCUR				
<b>SECTION VII SPILL OR LEAK PROCEDURES</b>	STEPS TO BE TAKEN IN CASE MATERIAL IS RELEASED OR SPILLED			
	<i>Rinse with water</i>			
	WASTE DISPOSAL METHOD			
<b>SECTION VIII - SPECIAL PROTECTION INFORMATION</b>	RESPIRATORY PROTECTION <i>(Specific type)</i>			
	VENTILATION	LOCAL EXHAUST		SPECIAL
		MECHANICAL <i>(General)</i>		OTHER
	PROTECTIVE GLOVES		EYE PROTECTION	
	OTHER PROTECTIVE EQUIPMENT			
<b>SECTION IX SPECIAL PRECAUTIONS</b>	PRECAUTIONS TO BE TAKEN IN HANDLING AND STORING			
	<i>Harmful if swallowed</i>			
	<i>Keep out of the reach of children</i>			
OTHER PRECAUTIONS		<i>To avoid from oxidants</i>		

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